








LEVEL UP AT YOUR LIBRARY



 Bard
  Cleric
  Druid
  Librarian
  Paladin
  Ranger
  Wizard

Choose Your Hero

STARTS
MONDAY, JUNE 2

GAME RULES

Summer Reading is open to all Ages.
Read 1x a Day. Color or check off when you read.
Visit the Library at a checkpoint to win a prize or raffle ticket.

PARTICIPANT

Name: _____

Age: _____

School: _____

Reading Card 1 of 2







RETURN TO THE
LIBRARY TO SAVE
YOUR PROGRESS.

COLOR YOUR WAY TO SUCESS

Your Mission is to GET ENGAGED!

Reading Challenge Instructions:

-  Read Once a Day
 - **Each day you read, color in one square on your sheet.**
-  Think Tetris!
 - **Try to fill in the squares without any gaps—just like Tetris!**
-  Earn Rewards
 - **Every 2 rows completed = 1 turn on the prize wheel**
 - **Complete the entire sheet = 1 raffle ticket**
-  Bonus Challenges!
 - **Complete challenge squares for extra turns on the prize wheel!**



Choose Your Hero
June 2 – July 31



Summer Reading Challenge

Name:

Phone:

Attend a Gaming or Craft Program	59	58	57	56	Explore a library database
49	50	51	Fill out a Library Story card	53	54
48	Attend an offsite program	46	45	Try a Hoopla BingePass	43
37	38	Attend a Tech Program	40	41	42
Download Boundless/ Libby	35	34	33	Try an Audiobook	31
25	Explore More Illinois Pass	27	28	29	30
24	23	22	21	20	Renew your library card
Borrow a Museum Adventure Pass	14	15	Borrow an item from the SHHH Collection	17	18
12	Join a Book Club	10	9	Attend a wellness Program	7
START! 1	2	Download Hoopla	4	5	6